Content Distribution On Large Scale 10 Things You Might Want To Know About openSUSE Infrastructure

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About The Problem Approaches

Implementation

Components Mirror Database The Mirrorlist Generator / Redirector

Deployment

Setup What We Optimized Pros, Cons, Ideas



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- About

Myself:

- With SUSE/Novell since 2000
- Working on openSUSE.org download infrastructure
- openSUSE Build service
- Past projects:
 - Maintained Apache, OpenSSL, DHCP
 - Ported SUSE Linux to IBM iSeries platform (SLES7/8)



- About

This Talk:

- Challenges at openSUSE.org
- How we distribute the traffic
- Things that might be relevant to you
- Demo



Content Distribution On Large Scale

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- The Problem

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What We Optimized

Pros, Cons, Ideas



- The Problem

"Everything counts in large amounts"

- Different releases, subprojects, architectures, ...
- Large files (CD/DVD images)
- Ongoing stream of security updates and bugfixes
- Ongoing "Check for updates" by clients (majority of requests)

More downloads than one could ever handle



- The Problem

- Number of files: > 700.000
- Tree size: 864 GB
- High turnover rate



- The Problem

Human users

- Download mostly large files (CD/DVD images)
- 0.5 to 35 req/s

Machine clients

- Variety of "installer tools"
- Smaller files
- 200 to 400 req/s

Altogether, **15,000,000 to 40,000,000** requests per day About 50% of those are redirected to mirrors.



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Approaches

Content Delivery Networks (CDN)

- Wide area load distribution by adding intelligence to standard DNS
- "Industry standard" solution used by Apple, Novell, ...
- Too expensive for open source projects
- openSUSE gets some leftover capacities from Novell



- Approaches

Mirrors Come To Help

- Task: build a "Poor man's CDN"
- Even though we don't control them ourselves



Approaches

Mirrors are incomplete

- Huge amounts of content: only parts will be mirrored.
- Rapidly changing content: mirrors can never be 100% up to date.
- => we need to deal with **partial** mirrors.



Approaches

Four Ways To Distribute Traffic To Mirrors

- 1. Static mirror lists
- 2. Dynamic mirror lists
- 3. Dynamic mirror lists, used to redirect transparently
- 4. Metalinks



- Approaches

Method 1: Static Mirror Lists

- Hard to maintain
- Too static
- Hardly ever correct
- Low granularity
- Work for small file trees



Approaches

Method 2: Dynamic Mirror Lists

- Mirror monitoring increases correctness
- Automation -> finer granularity
- Often combined with geolocation of clients
- User gets a suggestion, or needs to chose interactively
- Works for single files (like DVD image, or Samba tarball)
- Can annoy users, or make them all pick the same (good) mirror
- Doesn't work so well for automated downloads



Approaches

Method 3: Dynamic Mirror Lists, Transparent Redirects

- Mirror choice made by server
- Client doesn't see the other mirrors
- User doesn't need to figure out
- But more difficult for user to override choice
- Relies on intensive mirror monitoring
- Good for machine clients



Approaches

Method 4: Metalinks

- A Metalink is a mirror list in standardized, machine-readable format (see metalinker.org)
- HTTP, FTP, P2P under one umbrella
- Client can make its own choice, failover possible
- Good for humans and machines



Approaches

More about Metalinks

- "self-healing downloads" experience
- XML file containing HTTP, FTP, BitTorrent or other P2P URLs
- Segment hashes for transfer integrity checking
- Can include PGP signatures
- Clients: aria2c (commandline), DownThemAll (Firefox extension), KGet, ...



- Approaches

My Christmas Wish For The Future Of Downloading...

- Transparently negotiated metalinks
- => no extra link needed
 - Metalink clients will get metalink
 - Other clients will get redirect
- Supported today by download.opensuse.org, aria2, DownThemAll, Retriever, Metalink Checker
- Hopefully becoming the standard
- Goal: native support in web browsers



- Approaches

My Christmas Wish #2

- Metalink support in libzypp
- GSoC student working on it

Go, Gerard, go!



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- Components

People call it "redirector" - but it rather is sort of a "mirror brain".

- Mirror database
- Monitoring tools
- Mirrorlist generator and redirector
- Communication & documentation



Content Distribution On Large Scale

- Implementation

- Mirror Database

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Mirror Database

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- Mirror Database

The Mirror Database

- Keeps inventory of mirrors, on file-level
 - Acquired and updated by crawling the mirror via rsync, FTP or HTTP
- Keeps online status of mirrors
 - Probing at short intervals
- Keeps metadata on mirrors
- Functional tests does a mirror handle files > 2GB and byte ranges?



Content Distribution On Large Scale

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The Mirrorlist Generator / Redirector

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- The Mirrorlist Generator / Redirector

The Mirrorlist Generator / Redirector

- Apache module ("mod_zrkadlo")
- Hooks into request processing phase



- The Mirrorlist Generator / Redirector

- check if the requested file qualifies for redirection
- if not, the handler quits and lets the file be served directly
- canonicalize filename
- geolocate the client through its IP address
- search for possible mirrors in the database
- if no mirror was found, quit and let the file be served directly



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The Mirrorlist Generator / Redirector

sort mirrors by closeness, strength and randomize a bit

return one of the following:

- a redirect (HTTP status code 302 Found and a Location: header)
- sorted mirror list (if requested)
- metalink (if requested)



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- The Mirrorlist Generator / Redirector

Example request:

GET /dist/openSUSE-10.3.iso HTTP/1.1 Host: download.opensuse.org

Server Reply:

HTTP/1.1 302 Found Date: Sun, 02 Mar 2008 10:14:58 GMT Server: Apache/2.2.8 (Linux/SUSE) Location: http://ftp5.gwdg.de/opensuse/dist/openSUSE-10.3.iso



- The Mirrorlist Generator / Redirector

Example metalink reply (shortened):

```
<?xml version="1.0" encoding="UTF-8"?>
<metalink version="3.0" xmlns="http://www.metalinker.org/"
origin="http://download.opensuse.org/dist/openSUSE-
10.3.iso">
```

<files>

```
<file name="openSUSE-10.3.iso">
```

<resources>

```
<url location="de" preference="100"> http://... </url>
<url location="de" preference="100"> http://... </url>
<url location="us" preference="99"> http://... </url>
[...]
```



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Server Hardware:

- download.opensuse.org:
 - P4 2x 3.4GHz, 4GB RAM, SLE10
 - SAN with 1.4TB XFS filesystem
 - also serves stage.opensuse.org (rsync mirror feed) & drpmsync.opensuse.org & bittorrent tracker & repository pusher
- mirrordb.opensuse.org:
 - Xeon 4x 3.4GHz, 4GB RAM, SLE10
 - mirror database and scan host



- Setup

- widehat.opensuse.org:
 - Xeon 8x 2.3GHz, 16GB RAM, SLE10
 - SAN with 1.4TB reiserfs filesystem
 - reserve mirror (controlled by us)
 - rsync.opensuse.org (public rsync mirror feed)
 - bittorrent seeder
 - sponsored by our ISP (IPExchange)



History/Timeline

- 11/2006: hotfixing overloaded server during 10.2 release
- ► 5/2007: redirector replaced
- 8/2007: got widehat.o.o
- 9/2007: openSUSE 10.3 and updates on d.o.o
- 4/2008: metalink support
- ► 5/2008: automatic checking of mirrors large file support
- 6/2008: openSUSE 11.0 (second release with updates on d.o.o)



- Setup

ftp.suse.com

- Is being phased out
- /pub/projects tree has a little activity
- 10.2 update tree is the last one



Content Distribution	On	Large	Scale
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- Setup

Impressive Numbers

- openSUSE 10.3 release, October 2007:
 - Peak bandwidth "served": 13 GB/s, i.e. 100 TB in a day.
- openSUSE 11.0 release, June 2008:
 - Peak bandwidth "served": 22 GB/s, i.e. 170 TB in a day.



- Setup

Served By Nearly 100 Active Mirrors







L Setup







L Setup





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Content Distribution On Large Scale

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- Optimizations

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Optimizations

Scalability

- Apache needs 50-200 MB
- Load average about 1
- Database fits into memory

Stability

- Solid
- Downtimes limited to human error and hardware issues



Optimizations

Main optimizations were:

- Smaller rsync modules
- New rsync modules for mirroring the most popular 10%
- Refinement of mirror selection
- Cache control headers
- Figure out the critical files not to redirect



Optimizations

Files not redirected:

- update and factory tree: files without digit in name
- repositories tree: .xml .xml.gz .xml.asc .repo .ymp
- broken clients (user agents rpm/4.4.2 or APT-HTTP)
- files not present on any mirror



- Optimizations

Four Things The Content Creators Should Know

- New content needs to be considered for mirroring / mirroring exclusion
- New content needs to be considered for redirection / redirection exclusion
- Content which changes infrequently needs cache control headers so it is cached
- Content which changes frequently needs cache control headers so it is not cached (or validated)
- => Let openSUSE infra people know about new content



Optimizations

Things that should not be mirrored

- Debuginfos
- Sources
- Unpopular architectures
- Older install repos

Our tree needs a split-up, into important and unimportant stuff



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Pros, Cons, Ideas

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Pros, Cons, Ideas

- Open Source
- Generic implementation



- Pros, Cons, Ideas

File-Level Granularity vs. Directory-Level

- Allows for download statistics
- Makes small & partial mirrors useful
- Maximum control over *how* content is served. (Mirrors don't care about cache control headers)
- If a "broken file" is identified, we can stop redirecting for it, instead of waiting for mirror synchronisation
- If we spread broken URLs, we can work around on the server side



- Pros, Cons, Ideas

General Disadvantage Of Mirrors:

- They die all the time, and mostly don't tell you
- Time window between failure and detection
- Failures can be very hard to detect (think of sporadic firewall quirks)

Client-side failover needed



- Pros, Cons, Ideas

Other Existing Approaches

- Bouncer: (Mozilla project) essentially similar approach, but different implementation (PHP script); (I think) more specialized to Mozilla software download structure
- Fedora MirrorManager / Yum: principally a very similar approach, but done differently ;) They evolved from static lists to dynamic mirror lists. Works with less granularity (directory-wise).
- geomcfly: on-the-fly generator of metalinks based on clients' geographical location. No mirror management (I think)
- mirmon: more a monitoring framework, but can be used with a redirector. Implementation is quite different. Doesn't keep inventory of mirror, but checks a timestamp.

- Pros, Cons, Ideas

Other Existing Approaches (continued)

- Web caches (squid): could work fine, but requires people to set up squids ;)
- Coral CDN, uses standard DNS but is not transparent
- mod_offload: requires script on mirror, which makes it act as "active" cache. Files are mirrored on demand. Practical if you control all mirrors
- BitTorrent (and other P2P): Only suitable for large files. Requires special client



- Pros, Cons, Ideas

Todo / Ideas

Promote metalinks

- Client feedback could trigger reactive mirror probing
- Hack the rsync daemon to directly update the database
- Find automated way to mirror files based on popularity
 - ad-hoc rsync modules?
 - massive space-savings on mirrors conceivable
- External api for mirror admins, to disable hosts, change priority or trigger re-scan



- Pros, Cons, Ideas

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- Pros, Cons, Ideas

Other Ideas

- Finer geolocation would be good for "Internet countries" like Germany
- Send mirrors their local clients (by network prefix?)
- Stickyness of (large) files to certain mirrors, to make better use of buffer caches?



- Pros, Cons, Ideas

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Pros, Cons, Ideas

Your Ideas?

(This space intentially left blank)



Pros, Cons, Ideas

We just love mirrors...



...because they make us visible :-)



Content Distribution On Large Scale

- Deployment

Pros, Cons, Ideas

Thanks!



Content Distribution On Large Scale

- Deployment

Pros, Cons, Ideas

Questions?

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- Appendix

- For Further Reading

For Further Reading

- http://mirrorbrain.org/
- http://www.opensuse.org/Build_Service/Redirector
- https://forgesvn1.novell.com/svn/opensuse/trunk/ tools/download-redirector-v2/mod_zrkadlo/mod_zrkadlo.c

